

Best Technology Talent For Companies Around The World



Oleh

Engineering Manager

Summary

Senior Software Engineer/Lead with 8+ years of experience designing and delivering scalable web applications and distributed systems. Strong background in backend development with Node.js and Go, as well as modern frontend frameworks such as React and Next.js. Experienced in building and maintaining microservices, event-driven architectures, and high-load systems using cloud platforms and containerized environments. Proven ability to lead technical initiatives, contribute to architectural decisions, and collaborate effectively with cross-functional teams. Hands-on experience with databases, messaging systems, caching, and observability tools to ensure system reliability and performance. Actively involved in CI/CD automation, code reviews, and process improvements. Known for clear communication, ownership mindset, and continuous focus on code quality and long-term maintainability. Continuously explores emerging technologies to deepen system-level understanding, including Go, Rust, and Zig. Maintains a strong interest in developer productivity, tooling, and modern workflows, as well as evaluating contemporary frontend and backend frameworks, serverless, and edge-based solutions. Actively experiments with practical AI integrations and tooling to enhance developer efficiency and user experience, bringing a forward-thinking and pragmatic approach to software engineering.

TECHNICAL SKILLS:

- Backend Development: Node.js (Nest.js, Fastify), Bun, Deno, Microservices
- Frontend Development: React.js (Next.js), Web APIs
- Database Management Systems: AWS RDS (PostgreSQL), MySQL, MongoDB
- Search and Observability Tools: Elasticsearch, Kibana, Grafana, Jaeger, OpenTelemetry
- Messaging Systems: RabbitMQ, Kafka

- CI/CD Pipelines: GitHub Actions, GitLab CI, Terraform
- Cloud Infrastructure: AWS, GCP, DigitalOcean, Vercel, IaC, Cloudflare
- Caching Systems: Redis, Memcached
- AI Integration: Vercel AI SDK (OpenAI, Anthropic, Deepseek)

Professional Career

Senior Full Stack Engineer / AI Engineer

February 2026 – September 2026 | Poland

Project info:

A Digital Employee Experience (DEX) management platform that helps IT teams monitor, troubleshoot, and optimize enterprise endpoint and virtual desktop environments

Responsibilities:

- Building the AI Assistant platform (dex-ai-assistant) from the ground up, integrating MCP servers, tool orchestration, and skill-based workflows powered by LLM pipelines via Foundry
- Designing and implementing license-aware features that adapt assistant capabilities based on customer subscription tiers
- Developing multi-agent tooling and MCP integrations to enable the AI assistant to interact with ControlUp's monitoring and automation infrastructure
- Working across the full stack with TypeScript, Node.js, React, and cloud services

Senior Full Stack Developer

March 2025 - January 2026 | Poland

Project info:

B2B SaaS platform that provides AI-powered dynamic pricing solutions. It helps retail and e-commerce businesses automate and optimize their pricing strategies across multiple sales channels by analyzing market data, competitor prices, and demand patterns in real-time

Responsibilities:

- Owned end-to-end delivery of features across frontend and backend: scoping with stakeholders/teammates, implementation, code reviews, QA support, rollout behind feature flags, gradual shipping, monitoring, and iteration based on production feedback

- Drove development of core UI workflows in the Next.js application (pricing dashboards, localization/i18n, authentication flows, and bulk pricing overrides), collaborating closely with teammates during discovery and refinement
- Modernized the frontend stack by upgrading Next.js to v16, Tailwind CSS to v4, and related tooling, improving maintainability, build performance, and developer experience
- Reduced engineering overhead by simplifying repository setup and removing Nx where it wasn't justified for a single-app architecture, improving local development and CI/build ergonomics
- Implemented backend-facing API enhancements in Go across a microservices environment to support pricing analytics and automation workflows
- Worked hands-on with Redis, RabbitMQ, PostgreSQL, Elasticsearch, Kafka, AWS, and observability tooling to deliver reliable, production-grade functionality
- Proactively tracked and communicated security advisories affecting the stack (for example, Next.js and React Server Components advisories), coordinating upgrades and releases to reduce exposure

Lead Software Engineer/Full Stack Developer

August 2018 – February 2025 | Ukraine

As a Lead Software Engineer:

- Managed a team of frontend engineers across multiple projects, supporting their growth through PDPs and technical guidance
- Provided expertise to resolve blockers and ensure the success of over 17 projects
- Contributed to hiring processes, pre-sale project estimations, and discovery phases
- Delivered workshops to enhance team skills and knowledge sharing

Project 1 info:

Dark Kitchen Automation Software

Responsibilities:

- Designed and implemented the system architecture for Tso 3.0, including transitioning to microservices and rewriting REST APIs to GraphQL from the ground up to future-proof the system, enable collaboration across multiple teams, and support the opening of new locations
- Led a cross-functional team of up to 10 members, while actively contributing to system development and ensuring alignment with project objectives
- Spearheaded the creation and optimization of development processes, such as implementing straightforward code review practices, establishing Scrum ceremonies, and improving documentation standards, to enhance efficiency, foster collaboration, and consistently deliver high quality outcomes

Project 2 info:

UAE-based Cryptocurrency Application

Responsibilities:

- Implemented an asynchronous front-end architecture to handle real-time verifications and updates
- Adapted rapidly to evolving requirements, ensuring seamless integration of new features
- Successfully met a critical regulatory certification deadline, enabling business operations throughout the MENA region

Project 3 info:

Language Learning Platform

Responsibilities:

- Built a scalable backend with video transcoding, varied learning puzzles, and an innovative multiplayer game, enhancing students' learning through interactive and competitive engagement
- Demonstrated exceptional performance, leading to an invitation to join the client's UK-based team with potential visa sponsorship

Software Engineer

August 2017 – August 2018 | Ukraine

Project 1 info:

Household Utility Management

Responsibilities:

- Adapted quickly to a new technology stack, transitioning from Angular.js to React
- Began working closely with PostgreSQL, utilizing stored procedures and integrating them seamlessly with PostGraphQL

Project 2 info:

Collaborative Data Platform

Responsibilities:

- Contributed to developing an advanced grid with features like pivoting, collaboration, and file upload with resume capability using Angular.js
- Expanded knowledge of Java, Hibernate, Spring, and core computer science principles while learning from a highly skilled team

Education

Zaporizhzhia Polytechnic National University

Bachelor's degree in Computer Software Engineering

Foreign Languages Skills

English: Upper-Intermediate

Ukrainian: Native